

The Blue Lady



Female human (varisian) adept 3 - CR 1

Lawful Evil Humanoid (Human); Deity: **Asmodeus**; Age: **34**; Height: **5' 6"**; Weight: **115lb.**; Eyes: **Brown**; Hair: **Black**; Skin: **Olive**

Ability	Score	Modifier	Temporary
STR STRENGTH	10	0	
DEX DEXTERITY	12	+1	
CON CONSTITUTION	12	+1	
INT INTELLIGENCE	16	+3	
WIS WISDOM	14	+2	
CHA CHARISMA	12	+1	



Saving Throw	Total	Base	Ability	Resist	Misc	Temp	Notes
FORTITUDE (CONSTITUTION)	+4	=	+1	+1	+2		
REFLEX (DEXTERITY)	+4	=	+1	+1	+2		
WILL (WISDOM)	+7	=	+3	+2	+2		

Total	Armor	Shield	Dex	Size	Natur	Deflec	Dodge	Misc
AC 13	=		+1			+2		

Touch AC 13	Flat-Footed AC 12		
BAB	Strength	Size	Misc

CM Bonus +1	=	+1	+0	-	-
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CM Defense 14	=	10	+1	+0	+1	-
BAB	Strength	Dexterity	Size			

Base Attack	+1	HP	23
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Initiative	+1	Damage / Current HP
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Speed	30 ft
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Dagger

Main hand: **+1, 1d4**

Crit: 19-20/x2

Rng: 10'

Ranged: **+2, 1d4**

Light, P/S

Skill Name	Total	Ability	Ranks	Temp
Acrobatics	+2	DEX (1)	1	
Appraise	+4	INT (3)	1	
Bluff	+2	CHA (1)	1	
Climb	+0	STR (0)	-	
Diplomacy	+2	CHA (1)	1	
Disguise	+2	CHA (1)	1	
Escape Artist	+1	DEX (1)	-	
Fly	+1	DEX (1)	-	
Heal	+2	WIS (2)	-	
Intimidate	+1	CHA (1)	-	
Perception	+4	WIS (2)	2	
Ride	+1	DEX (1)	-	
Sense Motive	+5	WIS (2)	3	
Sleight of Hand	+3	DEX (1)	2	
Spellcraft	+11	INT (3)	3	
Stealth	+1	DEX (1)	-	
Survival	+2	WIS (2)	-	
Swim	+2	STR (0)	2	
Use Magic Device	+5	CHA (1)	2	

Feats

Combat Casting
Elemental Focus (Fire)
Magical Aptitude
Simple Weapon Proficiency - All

Special Abilities

Arcane Familiar Nearby
Deliver Touch Spells Through Familiar (Su)
Empathic Link with Familiar (Su)
Share Spells with Familiar

Gear

Total Weight Carried: 3/100 lbs, Light Load
(Light: 33 lbs, Medium: 66 lbs, Heavy: 100 lbs)

Custom Container	-
Dagger	1 lb
Money	-
Scroll of sleep	-
Spell component pouch	2 lbs

Tracked Resources

Dagger	<input type="checkbox"/>
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Languages

Common	Polyglot
Elven	Varisian
Osiriani	

Spells & Powers

Adept spells memorized (CL 3rd; concentration +5)

Melee Touch +1 Ranged Touch +2

1st—*burning hands* (DC 14), *burning hands* (DC 14),
protection from good

0th (at will)—*light, purify food and drink* (DC 12), *read magic*

Background

A hostile Ossirian woman who wears a blue headscarf.
Essentially a hedge witch, as she can cast several spells without any formal magical training. Prefers Burning Hands.

MOOD: Hostile

MORALE: Automatically opens with Protection from Good.
Opens with a scroll of Sleep, then casts Burning Hands on as many targets as she can.

Experience & Wealth

Current Cash: **You have no money!**