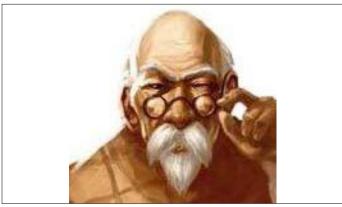
Omar Khayyam

Male human (Keleshite) expert 2 - CR 1/2 Neutral Good Humanoid (Human); Deity: Sarenrae; Age: 60; Height: 5' 2"; Weight: 115 Ib.; Eyes: Blue; Hair: White; Skin: Olive

Ability	Score	Modifier	Temporary	
STR STRENGTH	8	-1		
DEX	9	-1		
CON	12	+1		
INT INTELLIGENCE	18	+4		
WISDOM	16	+3		
CHA CHARISMA	12	+1		
Saving Throw	Total Base	Ability Resist Mis	c Temp Notes	
FORTITUDE (CONSTITUTION)	+1 =	+1		
(DEXTERITY)	-1 =	-1		
WILL (WISDOM)	+6 = +3	+3		
Total	Armor Shield De	ex Size Natur De	ilec Dodge Misc	
AC 9 =	=			
Touch AC	9 Flat-F	Strength S	9 ize Misc	
CM Bonus	+0 = +1		•	
CM Defense		BAB Strength +1 -1	Dexterity Size -1 -	
Base Attac	k +1	H	IP 14	
Damage / Current HP				
Speed	30	ft		
Dagger				
Main hand: +0, 1d4-1 Crit: 19-20/x2 Ranged: +0, 1d4-1 Rng: 10' Light, P/S Light, P/S				





Skill Name	Total	Ability	Ranks	Temp
	-1	DEX (-1)	=	Tomp
Appraise	+9	INT (4)	2	
Bluff	+1	CHA (1)	-	
⁹ Climb	-1	STR (-1)	-	
Diplomacy	+8	CHA (1)	2	
Disguise	+1	CHA (1)	-	
Escape Artist	-1	DEX (-1)	-	
⁹ Fly	-1	DEX (-1)	-	
Heal	+5	WIS (3)	2	
Intimidate	+3	CHA (1)	-	
Knowledge (geography)	+8	INT (4)	1	
Knowledge (history)	+10	INT (4)	1	
Knowledge (local)	+8	INT (4)	1	
Knowledge (nature)	+10	INT (4)	1	
Knowledge (planes)	+8	INT (4)	1	
Knowledge (religion)	+8	INT (4)	1	
Linguistics	+6	INT (4)	2	
Perception	+5	WIS (3)	2	
Profession (astronomer)	+8	WIS (3)	2	
Ride	-1	DEX (-1)	-	
Sense Motive	+5	WIS (3)	2	
Spellcraft	+8	INT (4)	1	
⁹ Stealth	-1	DEX (-1)	-	
Survival	+5	WIS (3)	2	
⁹ Swim	-1	STR (-1)	-	
Use Magic Device	+2	CHA (1)	1	

Feats

Armor Proficiency (Light)

Persuasive

Scholar (Knowledge [history], Knowledge [nature]) Simple Weapon Proficiency - All

Gear

Total Weight Carried: 2/80 lbs, Light Load (Light: 26 lbs, Medium: 53 lbs, Heavy: 80 lbs)		
Artisan's outfit (Free)	-	
Dagger	1 lb	
Money	0.56 lbs	

Tracked Resources

Dagger

Languages

Azlanti	Osiriani
Common	Polyglot
Halfling	Shoanti
Kelish	Skald

Background

A scholar press-ganged into the service of the Man's Promise. A poet and astronomer by trade, he has found life on the Man's Promise difficult.

His advanced age and scholarly studies have caused him to eschew combat whenever possible.

MOOD: Friendly

MORALE: Cognizant of his limited combat abilities, Omar stays away from melee combat. If an enemy gets close, Omar uses Aid Another.

Sourcebooks Used

- Inner Sea Races / Inner Sea World Guide Azlanti (language); Kelish (language); Osiriani (language); Polyglot (language); Shoanti (language); Skald (language)
- Inner Sea Races / Inner Sea World Guide / People of the Sands - Keleshite (race option)
- Inner Sea World Guide Scholar (feat)

Experience & Wealth

Experience Points: 1300/3300 Current Cash: 28 gp