

Ambrose "Fishguts" Kroop



Male human rogue (pirate) 3 - CR 2

True Neutral Humanoid (Human); Deity: **Besmara**; Age: **43**; Height: **6' 1"**; Weight: **250 lb.**; Eyes: **Blue**; Hair: **Brown**; Skin: **Greasy**



Ability	Score	Modifier	Temporary
STR STRENGTH	15	+2	
DEX DEXTERITY	14	+2	
CON CONSTITUTION	11	0	
INT INTELLIGENCE	14	+2	
WIS WISDOM	9	-1	
CHA CHARISMA	13	+1	

Saving Throw	Total	Base	Ability	Resist	Misc	Temp	Notes
FORTITUDE (CONSTITUTION)	+3	=	+1			+2	
Unflinching: +1 vs. fear and mind-affecting							
REFLEX (DEXTERITY)	+5	=	+3	+2			
Unflinching: +1 vs. fear and mind-affecting							
WILL (WISDOM)	+0	=	+1	-1			
Unflinching: +1 vs. fear and mind-affecting							

Total	Armor	Shield	Dex	Size	Natur	Deflec	Dodge	Misc
AC 13	=	+1		+2				

Touch AC	Flat-Footed AC	BAB	Strength	Size	Misc
12	11				

CM Bonus	BAB	Strength	Dexterity	Size
+4	=	+2	+2	-

CM Defense	BAB	Strength	Dexterity	Size
16	=	10	+2	+2

Base Attack	HP
+2	20

Initiative	Speed	Damage / Current HP
+2	30 ft	

Dagger

Main hand: **+4, 1d4+2** Crit: 19-20/x2
 Rng: 10'
 Ranged: **+4, 1d4+2** Light, P/S

Frying pan

Main hand: **+4, 1d6+2** Crit: x2
 Both hands: **+4, 1d6+2** Rng: 10'
 1-hand, B
 Ranged: **+4, 1d6+2**
 Ranged, both hands: **+4, 1d6+2**

Skill Name	Total	Ability	Ranks	Temp
Acrobatics	+4	DEX (2)	-	
Appraise	+6	INT (2)	1	
Bluff	+7	CHA (1)	3	
Climb	+10	STR (2)	3	
Diplomacy	+6	CHA (1)	2	
Disable Device	+5	DEX (2)	2	
Disguise	+1	CHA (1)	-	
Escape Artist	+2	DEX (2)	-	
Fly	+2	DEX (2)	-	
Handle Animal	+4	CHA (1)	3	
Heal	-1	WIS (-1)	-	
Intimidate	+7	CHA (1)	3	
Perception	+4	WIS (-1)	2	
Perform (oratory)	+1	CHA (1)	-	
Profession (cook)	+8	WIS (-1)	3	
Profession (sailor)	+5	WIS (-1)	3	
Ride	+2	DEX (2)	-	
Sense Motive	+5	WIS (-1)	3	
Sleight of Hand	+8	DEX (2)	3	
Stealth	+6	DEX (2)	1	
Survival	-1	WIS (-1)	-	
Swim	+8	STR (2)	1	

Feats

Armor Proficiency (Light)
 Catch Off-Guard
 Great Fortitude
 Rogue Weapon Proficiencies
 Sea Legs
 Simple Weapon Proficiency - All
 Skill Focus (Profession [cook])

Special Abilities

Evasion (Ex)
 Sneak Attack +2d6
 Swinging Reposition (Ex)
 Unflinching +1 (Ex)

Padded armor

+1

Max Dex: +8, Armor Check: -
Spell Fail: 5%, Light

Experience & Wealth

Experience Points: **3300**/6000
Current Cash: **148 gp**

Gear

Total Weight Carried: 29/200 lbs, Light Load
(Light: 66 lbs, Medium: 133 lbs, Heavy: 200 lbs)

Black-Hearted Bezebel (chicken)	10 lbs
Clay mug	2 lbs
Dagger	1 lb
Frying pan	3 lbs
Gold earring	-
Money	2.96 lbs
Padded armor	10 lbs
Traveller's outfit (Free)	-

Tracked Resources

Dagger	<input type="checkbox"/>
Frying pan	<input type="checkbox"/>

Languages

Common	Polyglot
Orc	

Background

The almost-perpetually drunk cook of the Wormwood.
Formerly a professional sous chef at the Lobster's Armor, a famous restaurant in Port Peril.

Has a thing for Grok.

LIKES: Chickens, rum, fish stew, Grok, being drunk
DISLIKES: Not being drunk

Sourcebooks Used

- **Inner Sea Races / Inner Sea World Guide** - Polyglot (language)
- **Ultimate Combat** - Pirate (archetype); Sea Legs (feat)