

## Sahuagin Scout



**Sahuagin fighter (tactician) 1 (Sahuagin +2) - CL3 - CR 3**

Lawful Evil Monstrous Humanoid (Aquatic); Deity: ???

Ability	Score	Modifier	Temporary
<b>STR</b> STRENGTH	14	+2	
<b>DEX</b> DEXTERITY	13	+1	
<b>CON</b> CONSTITUTION	14	+2	
<b>INT</b> INTELLIGENCE	14	+2	
<b>WIS</b> WISDOM	13	+1	
<b>CHA</b> CHARISMA	9	-1	

Saving Throw	Total	Base	Ability	Resist	Misc	Temp	Notes
<b>FORTITUDE</b> (CONSTITUTION)	+6 =	+2	+2		+2		
<b>REFLEX</b> (DEXTERITY)	+4 =	+3	+1				
<b>WILL</b> (WISDOM)	+4 =	+3	+1				

Total	Armor	Shield	Dex	Size	Natur	Deflec	Dodge	Misc
<b>AC</b> 19 =	+3		+1		+5			

Touch AC	Flat-Footed AC	BAB	Strength	Size	Misc
11	18				

CM Bonus	BAB	Strength	Size	Misc
+5 =	+3	+2	-	-

CM Defense	BAB	Strength	Dexterity	Size
16 = 10	+3	+2	+1	-

<b>Base Attack</b>	+3	<b>HP</b>	24
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Initiative	Damage / Current HP
+1	

<b>Speed</b>	30 ft
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### Bite (Sahuagin)

Main hand: **+0, 1d4+1** Crit: x2  
Light, B/P/S

### Spear

Both hands: **+5, 1d8+3** Crit: x3  
Rng: 20'  
Ranged, both hands: **+4, 1d8+2** 2-hand, P, Brace

### Seaweed Plate

+3

Max Dex: +5, Armor Check: -  
Spell Fail: 15%, Light

Skill Name	Total	Ability	Ranks	Temp
<b>Acrobatics</b>	+1	DEX (1)	-	
<b>Appraise</b>	+2	INT (2)	-	
<b>Bluff</b>	-1	CHA (-1)	-	
<b>Climb</b>	+6	STR (2)	1	
<b>Diplomacy</b>	-1	CHA (-1)	-	
<b>Disguise</b>	-1	CHA (-1)	-	
<b>Escape Artist</b>	+1	DEX (1)	-	
<b>Fly</b>	+1	DEX (1)	-	
<b>Handle Animal</b>	+5	CHA (-1)	3	
<b>Heal</b>	+1	WIS (1)	-	
<b>Intimidate</b>	+5	CHA (-1)	3	
<b>Perception</b>	+6	WIS (1)	2	
<b>Ride</b>	+6	DEX (1)	2	
<b>Sense Motive</b>	+1	WIS (1)	-	
<b>Stealth</b>	+6	DEX (1)	2	
<b>Survival</b>	+6	WIS (1)	2	
<b>Swim</b>	+16	STR (2)	3	

### Feats

Armor Proficiency (Light)  
Armor Proficiency (Medium)  
Great Fortitude  
Martial Weapon Proficiency - All  
Precise Strike  
Shield Proficiency  
Simple Weapon Proficiency - All

### Special Abilities

Blindsense (30 feet) (Ex)  
Blood Frenzy (1/day) (Ex)  
Darkvision (60 feet)  
Light Blindness (Ex)  
Speak with Sharks (Su)  
Swim (60 feet)

## Gear

**Total Weight Carried: 16/175 lbs, Light Load**  
**(Light: 58 lbs, Medium: 116 lbs, Heavy: 175 lbs)**

Deep Platinum Pendant (On one only)	-
Money	-
Seaweed Plate	10 lbs
Sodden ribbon with pearl on end (Worth 25 GP)	-
Sodden ribbon with seashell on end (Worth 10 GP)	-
Spear	6 lbs

## Tracked Resources

Blood Frenzy (1/day) (Ex)	<input type="checkbox"/>
Spear	<input type="checkbox"/>

## Languages

Aquan                      Common

## Sourcebooks Used

- **Advanced Player's Guide** - Precise Strike (feat)
- **Adventurer's Armory / Inner Sea World Guide** - Leaf armor (armor)
- **Bestiary** - Sahuagin (race)
- **Ultimate Combat** - Tactician (archetype)

## Experience & Wealth

Current Cash: **-2 gp**