

Kuru Outrigger Rower



Male human (Mwangi) barbarian 3 - CR 2

Chaotic Evil Humanoid (Human); Age: **25**; Height: **5' 6"**;
Weight: **140 lb.**; Eyes: **Brown**; Hair: **Black**; Skin: **Tanned**

Ability	Score	Modifier	Temporary
STR STRENGTH	16	+3	
DEX DEXTERITY	16	+3	
CON CONSTITUTION	17	+3	
INT INTELLIGENCE	10	0	
WIS WISDOM	9	-1	
CHA CHARISMA	8	-1	

Saving Throw	Total	Base	Ability	Resist	Misc	Temp	Notes
FORTITUDE (CONSTITUTION)	+6	=	+3	+3			
REFLEX (DEXTERITY)	+4	=	+1	+3			
Trap Sense : +1 bonus vs. traps							
WILL (WISDOM)	+2	=	+1	-1		+2	

Total	Armor	Shield	Dex	Size	Natur	Deflec	Dodge	Misc
AC 17	=	+4	+3					

Touch AC 13 **Flat-Footed AC** 14

Trap Sense : +1 bonus vs. traps

CM Bonus	BAB	Strength	Size	Misc
+6	=	+3	+3	- -

CM Defense	BAB	Strength	Dexterity	Size
19	= 10	+3	+3	+3 -

See the AC section (above) for situational modifiers that may also apply to CMD

Base Attack +3 **HP** 40

Initiative +3

Speed 40 / 30 ft

Atlatl

Ranged: **+6, 1d6+3** Crit: x2
Ranged, both hands: **+6, 1d6+4** Rng: 50'
1-hand, P

Tepoztopilli

Both hands: **+7, 1d10+4** Crit: 19-20/x2
2-hand, P/S,

Hide armor

+4

Max Dex: +4, Armor Check: -3
Spell Fail: 20%, Medium, Slows

Skill Name	Total	Ability	Ranks	Temp
Acrobatics	+4	DEX (3)	1	
Appraise	+0	INT (0)	-	
Bluff	-1	CHA (-1)	-	
Climb	+4	STR (3)	1	
Diplomacy	-1	CHA (-1)	-	
Disguise	-1	CHA (-1)	-	
Escape Artist	+0	DEX (3)	-	
Fly	+0	DEX (3)	-	
Handle Animal	+3	CHA (-1)	1	
Heal	-1	WIS (-1)	-	
Intimidate	+5	CHA (-1)	3	
Perception	+5	WIS (-1)	3	
Ride	+4	DEX (3)	1	
Sense Motive	-1	WIS (-1)	-	
Stealth	+0	DEX (3)	-	
Survival	+4	WIS (-1)	2	
Swim	+6	STR (3)	3	

Feats

Armor Proficiency (Light)
Armor Proficiency (Medium)
Iron Will
Martial Weapon Proficiency - All
Power Attack -1/+2
Shield Proficiency
Simple Weapon Proficiency - All
Weapon Focus (Tepoztopilli)

Special Abilities

Fast Movement +10 (Ex)
Powerful Blow +1 (1/rage) (Ex)
Rage (11 rounds/day) (Ex)
Trap Sense +1 (Ex)
Uncanny Dodge (Ex)

Gear

Total Weight Carried: 42/230 lbs, Light Load
(Light: 76 lbs, Medium: 153 lbs, Heavy: 230 lbs)

Atlatl	2 lbs
Crude Obsidian Idol - (25 GP)	-
Hide armor	25 lbs
Money	-
Purloined Gold Jewelry - (30 GP)	-
Tepoztopilli	8 lbs
Trail rations x3	1 lb
Waterskin	4 lbs

Tracked Resources

Powerful Blow +1 (1/rage) (Ex)	<input type="checkbox"/>
Rage (11 rounds/day) (Ex)	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Trail rations	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Languages

Common

Polyglot

Background

A member of one of the cannibal tribes of the Shackles.
Fights with primitive weapons and armor.

MORALE: In battle, tends to rush whoever is in front (if they're using their tepoztopillis) or target whoever is weakest (if they're using their atlatls).

Sourcebooks Used

- **Inner Sea Races / Inner Sea World Guide** - Mwangi (race option); Polyglot (language)
- **Ranged Tactics Toolbox / Ultimate Combat / Ultimate Equipment** - Atlatl (weapon)
- **Ultimate Combat / Ultimate Equipment** - Tepoztopilli (weapon)

Experience & Wealth

Current Cash: **You have no money!**